

Scattered synchrotron radiation into inner detector ($E_0 = 250 \text{ GeV}$)

Sources

Incoming beam

last bending magnet $\rho = 22600 \text{ m}$ $E_{\text{bnd}} = 1.2 \text{ MeV}$

$2 \cdot 10^9 \text{ } \gamma/\text{m} \cdot \text{crossing}$ $E_\gamma > 100 \text{ keV}$

→ leads to edge + backscattering from coll 1
 $\sim 10^8/\text{crossing}$ hit coll 1

final quadrupoles $\rho_{\text{eff}} \approx 8000 \text{ m}$ $E_{\text{bnd}} \approx 4 \text{ MeV}$

$\sim 10^{10} \text{ } \gamma/\text{m} \cdot \text{crossing}$ $E_\gamma > 100 \text{ keV}$

→ leads to backscattering from coll 1
 $\sim 10^8/\text{crossing}$ hit coll 1

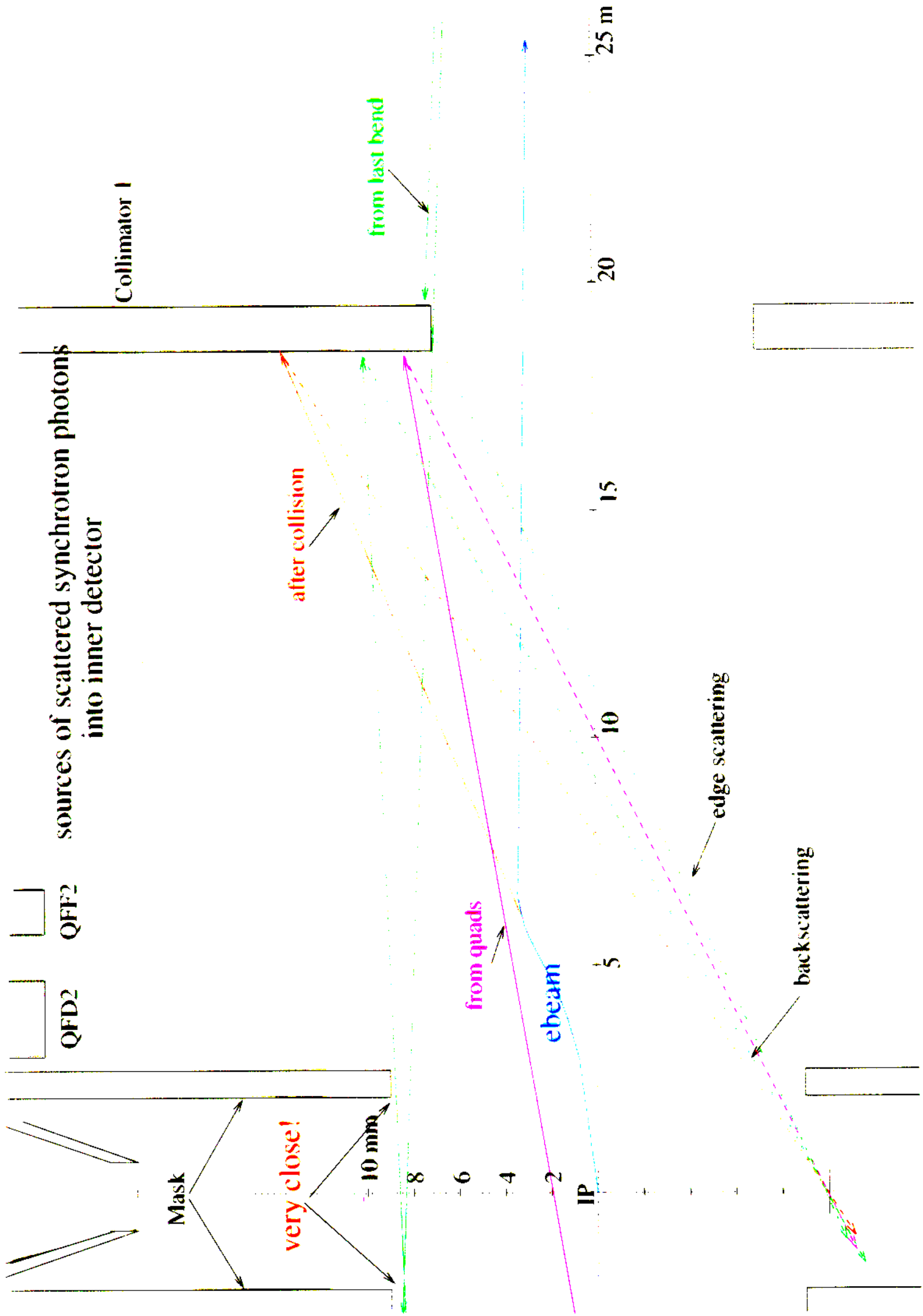
Outgoing beam

offset in quads due to wide angular distribution

$\rho_{\text{eff}} \approx 1000 \text{ m}$ $E_{\text{bnd}} \leq 35 \text{ MeV}$

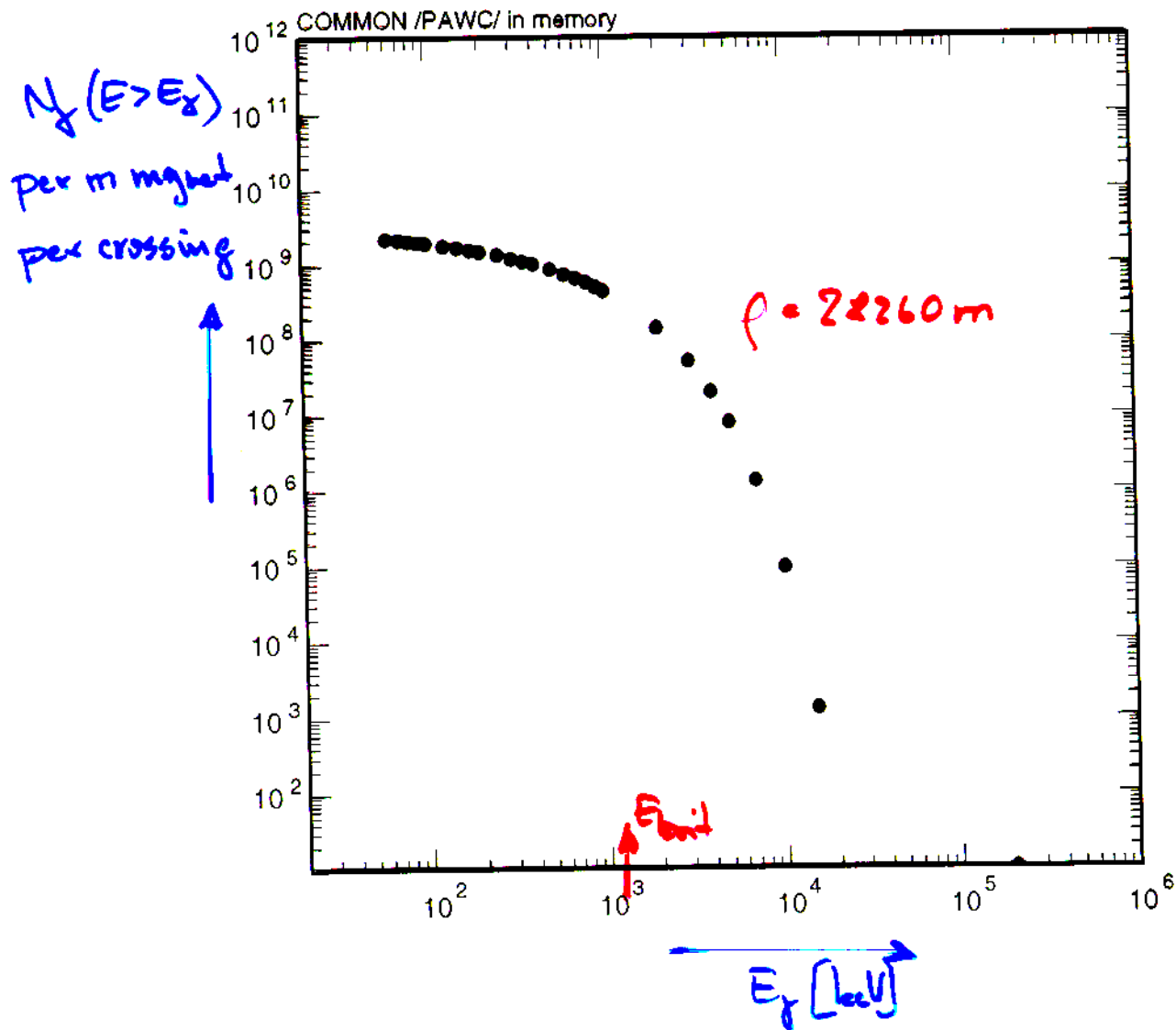
leads to backscattering from coll 1

→ $\sim 1.6 \cdot 10^{11}/\text{crossing}$ hit coll 1



$E_0 = 250 \text{ GeV}, 10 \text{ mA}$

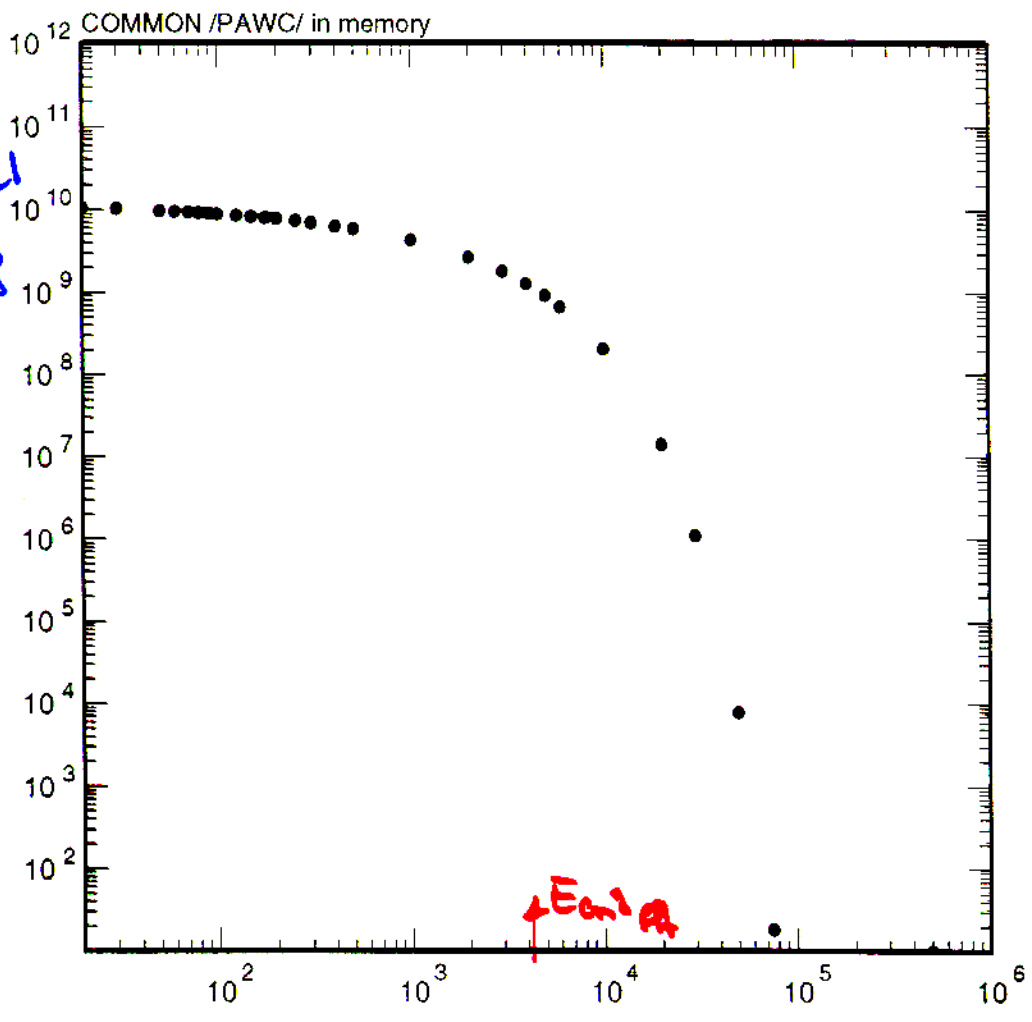
log standard bend



$E_0 = 250 \text{ keV}, 10 \text{ mA}$

$Q = F2 \quad \sigma = 0.4 \text{ mm}$

$N_f(E > E_x)$
per m unequal
per crossing



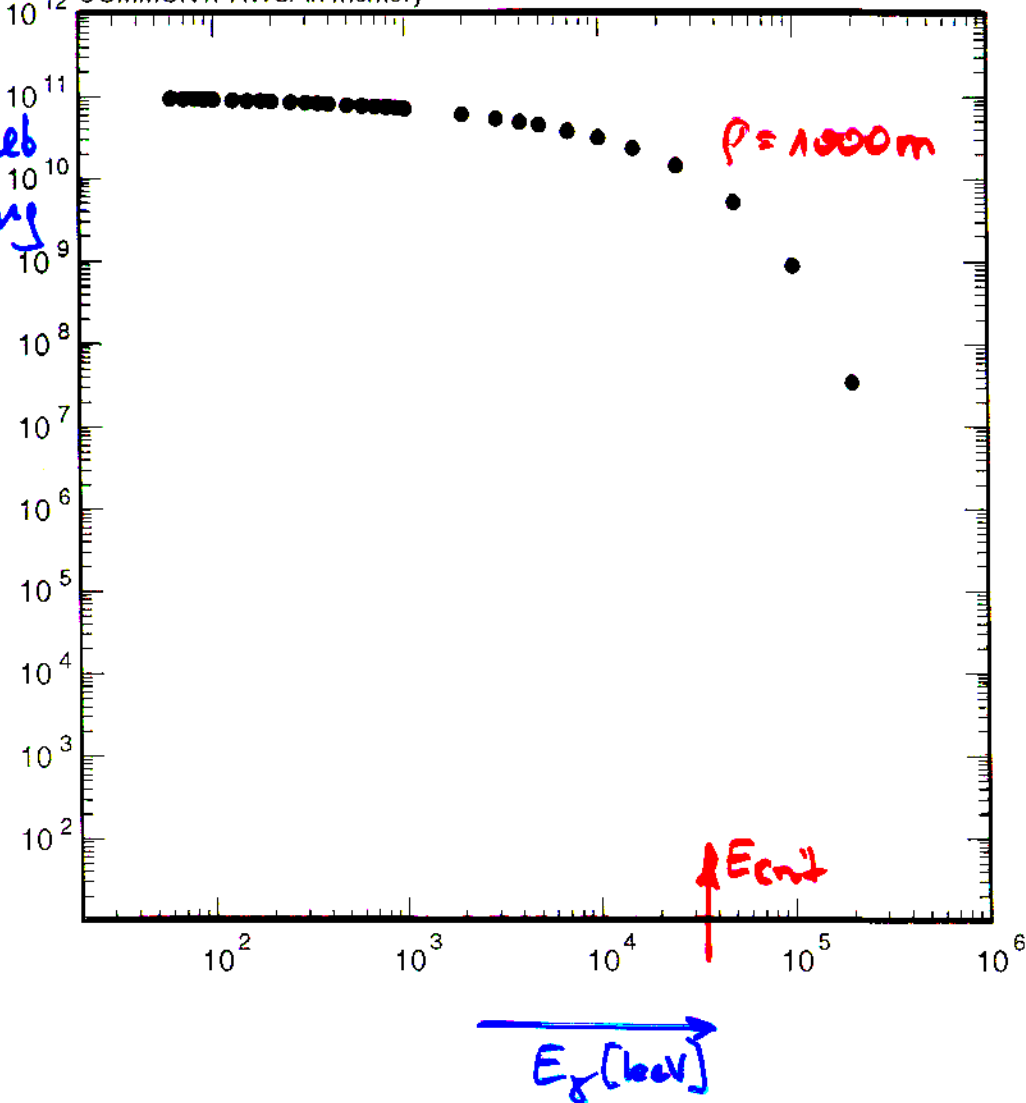
E_{c1}

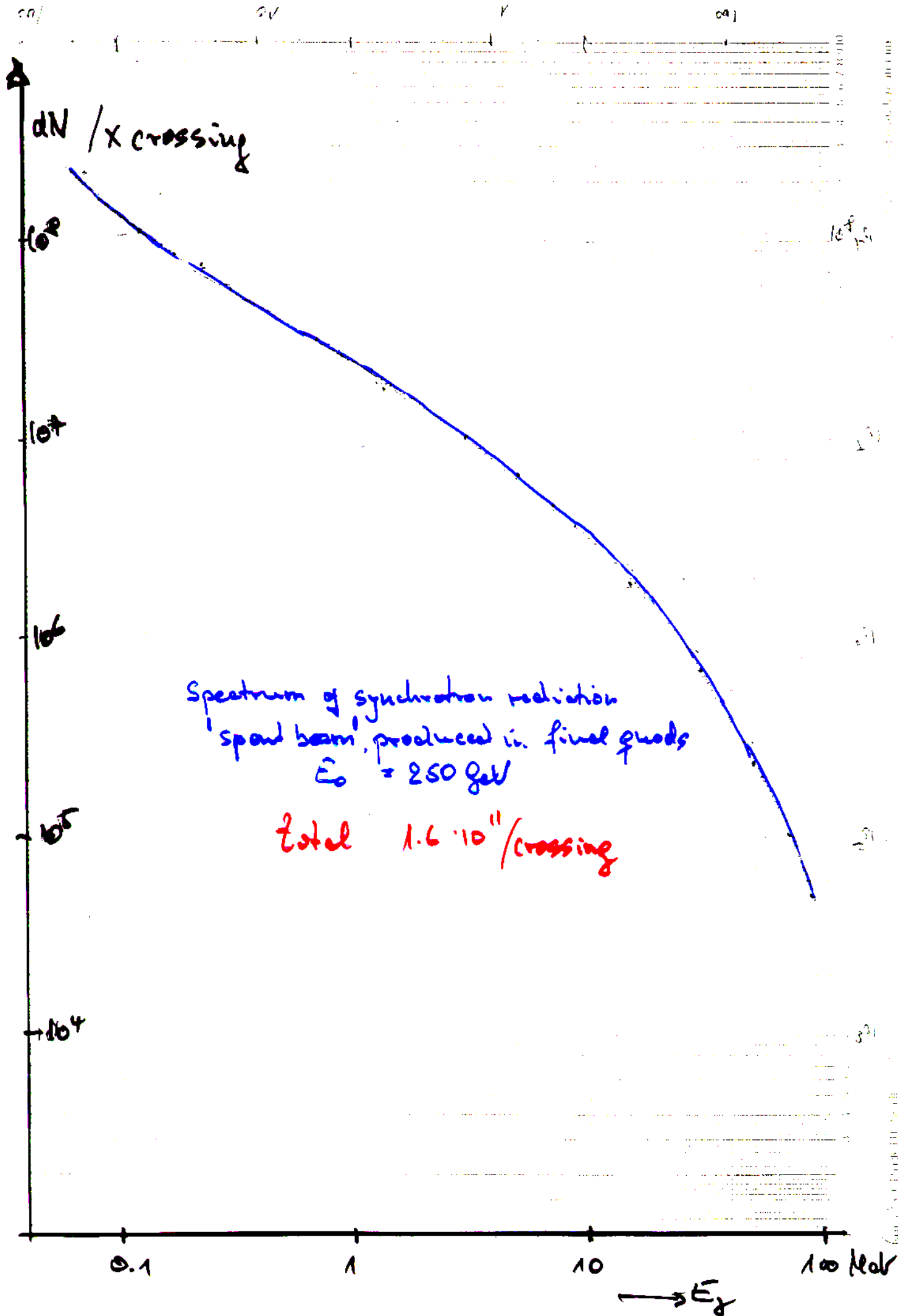
E_x [keV]

$E_0 = 250 \text{ GeV}, 10 \text{ mA}$

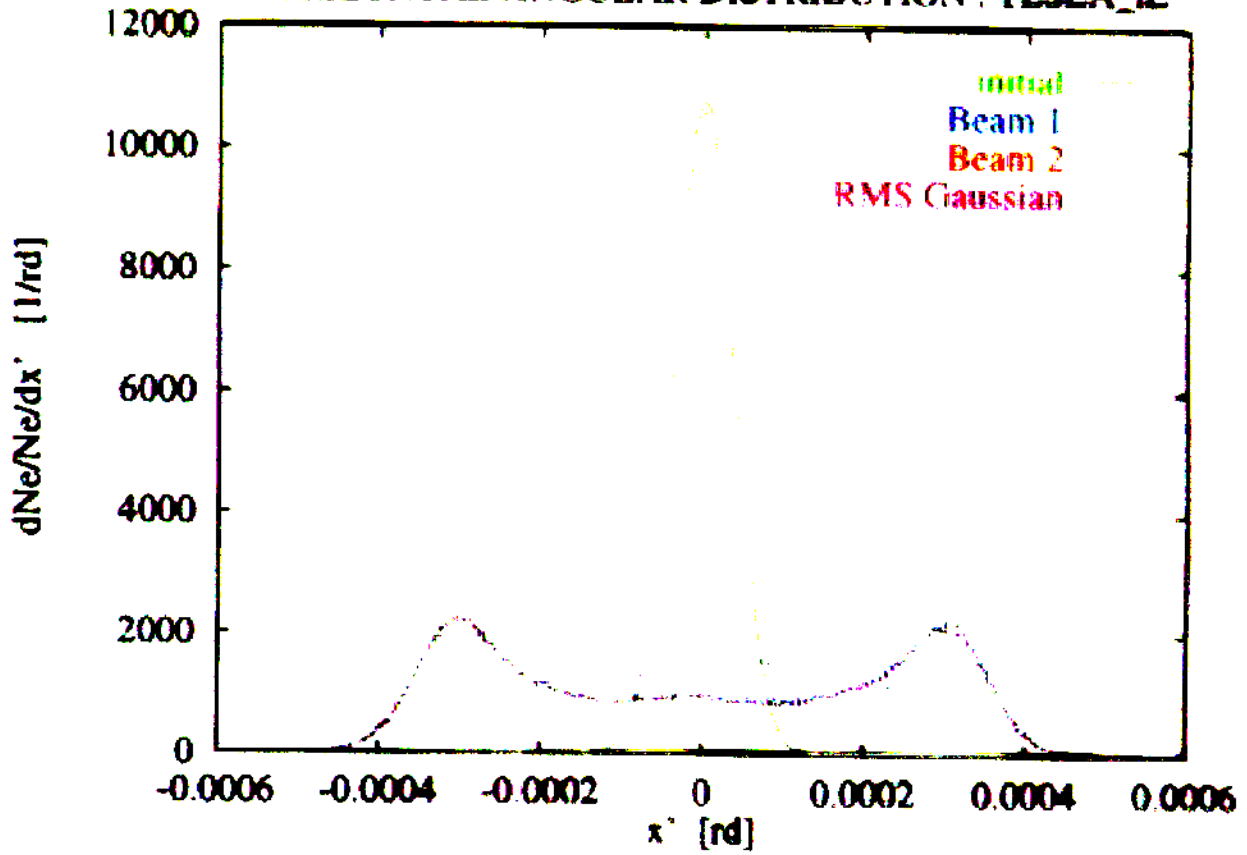
COMMON /PAWC/ in memory

$N_f(E > E_x)$
per magnetic
per crossing

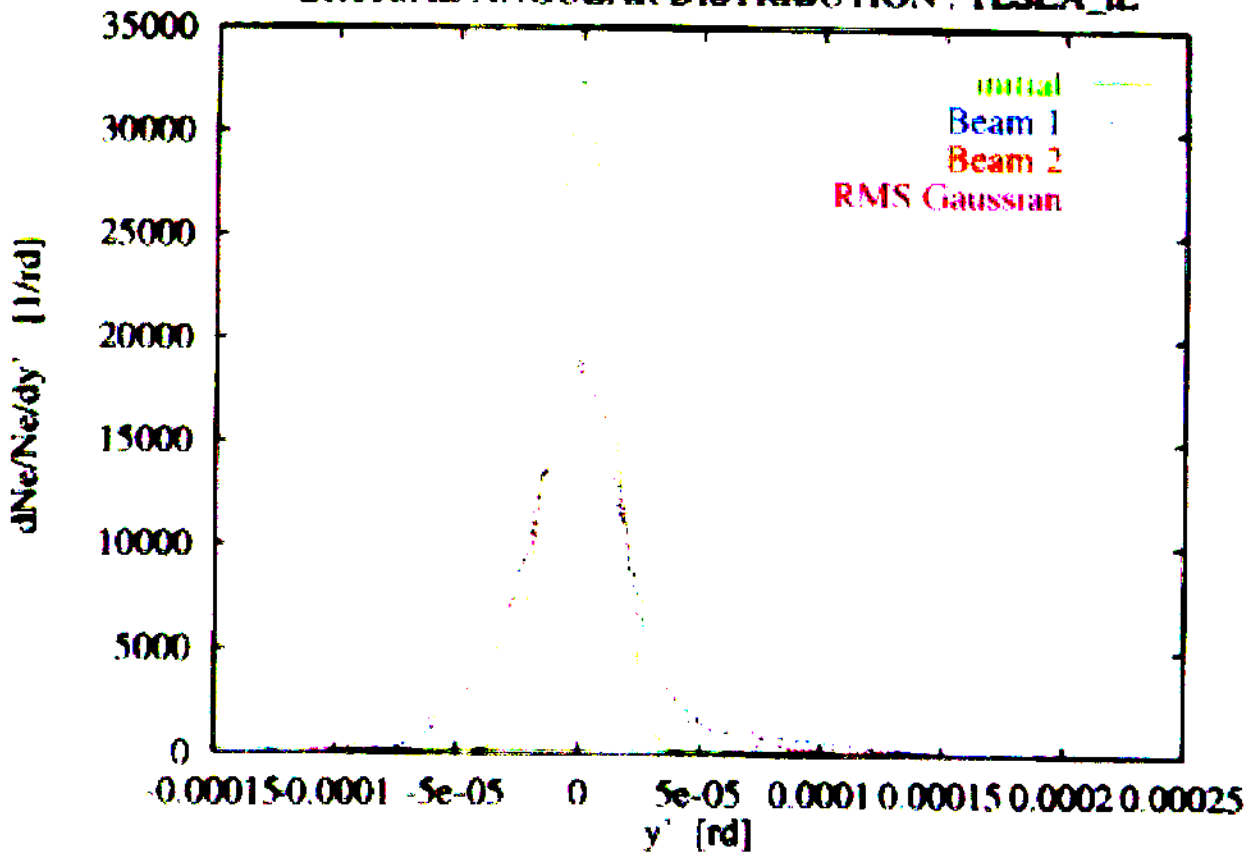




HORIZONTAL ANGULAR DISTRIBUTION : TESLA_iL



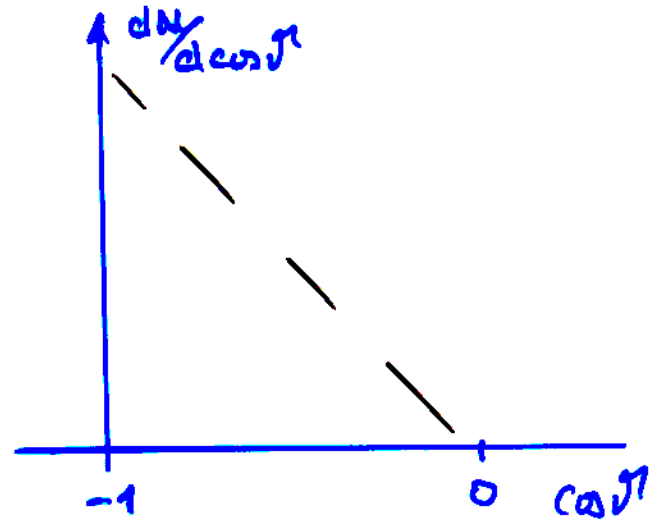
VERTICAL ANGULAR DISTRIBUTION : TESLA_iL



EGS4 calculation (from C. Hensel)

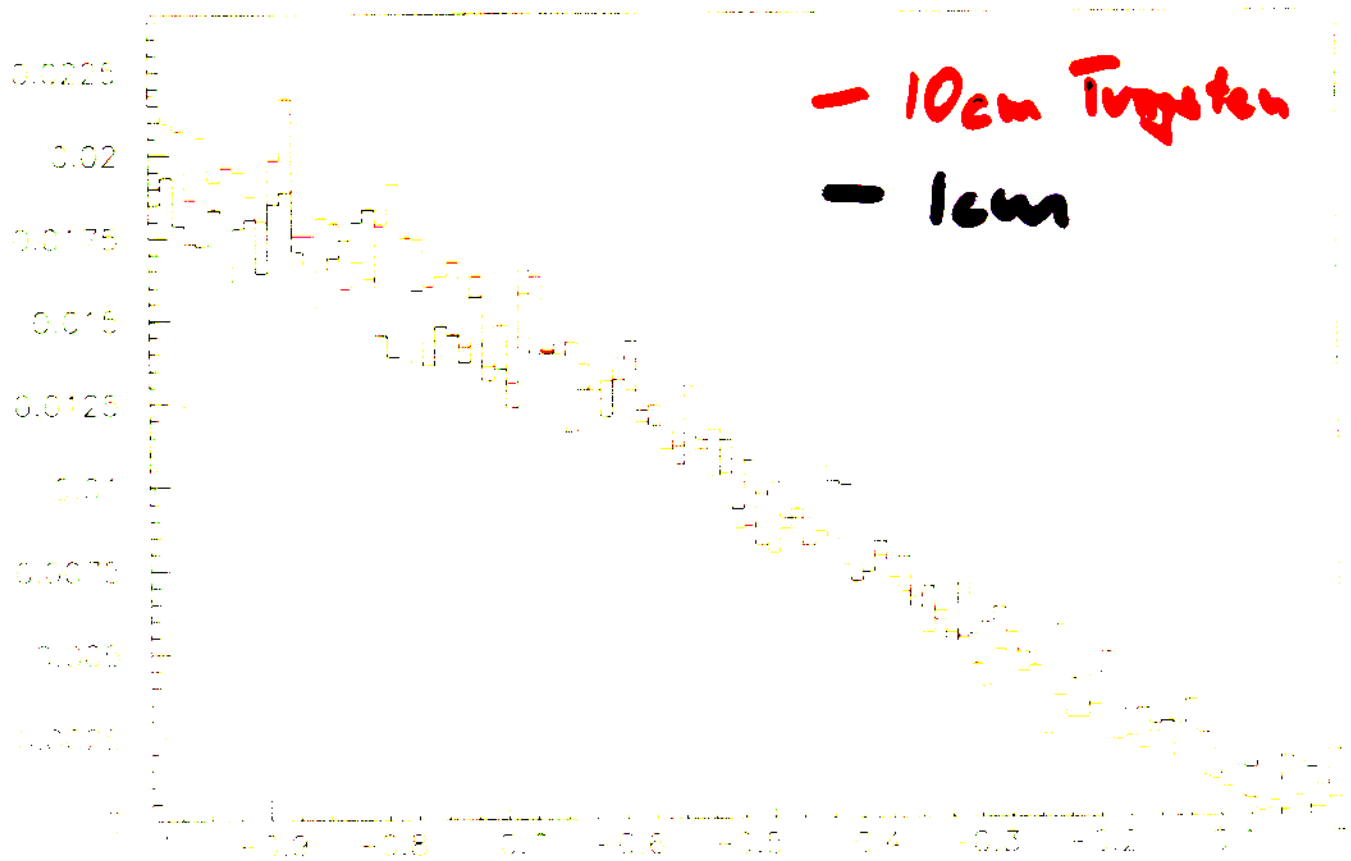
normal incidence on W collimator

- * angular distribution of scattered photons peaks in backward direction



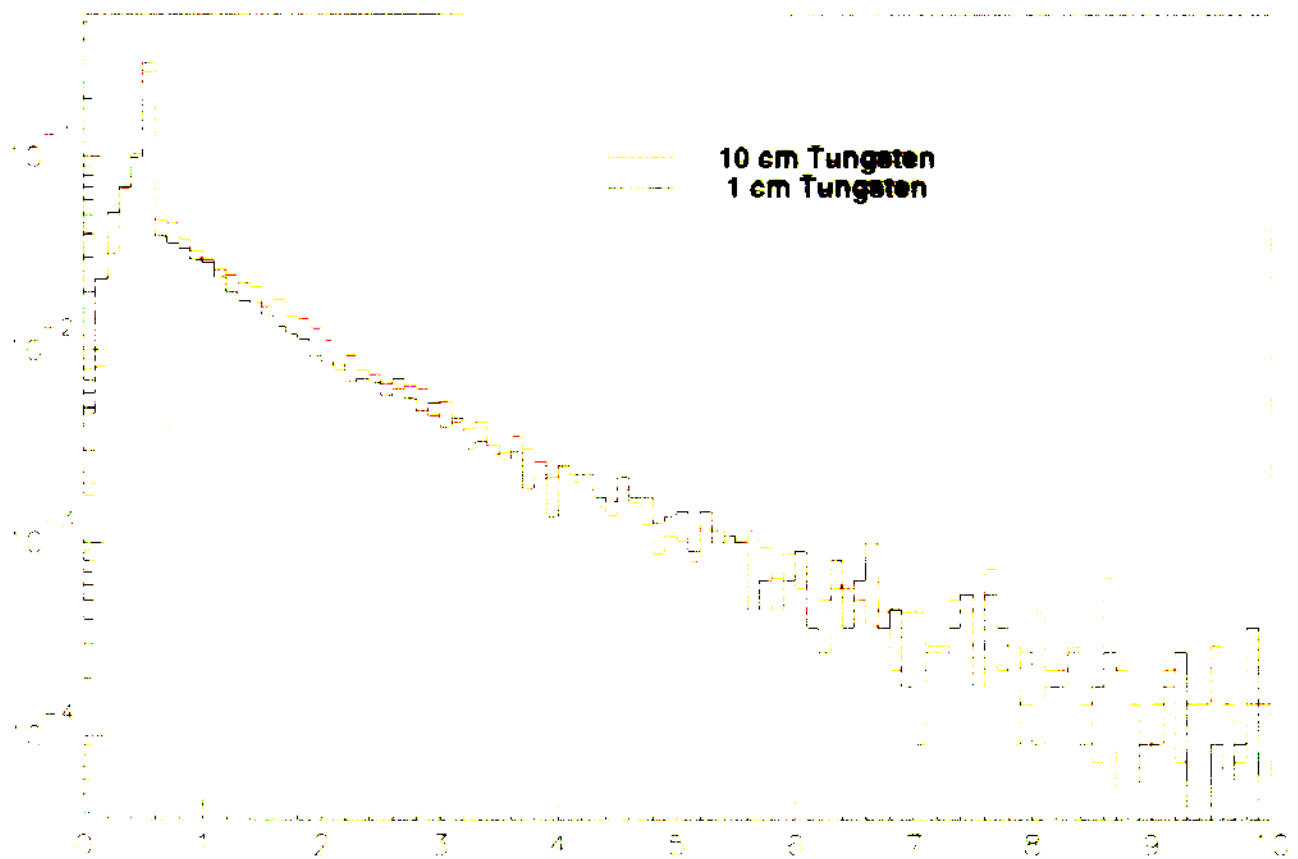
- * mean backscattered energy saturates at a few MeV
- * number of backscattered photons rises $\sim E_{in}$ beyond pair production threshold

energy of primary photons: 100MeV



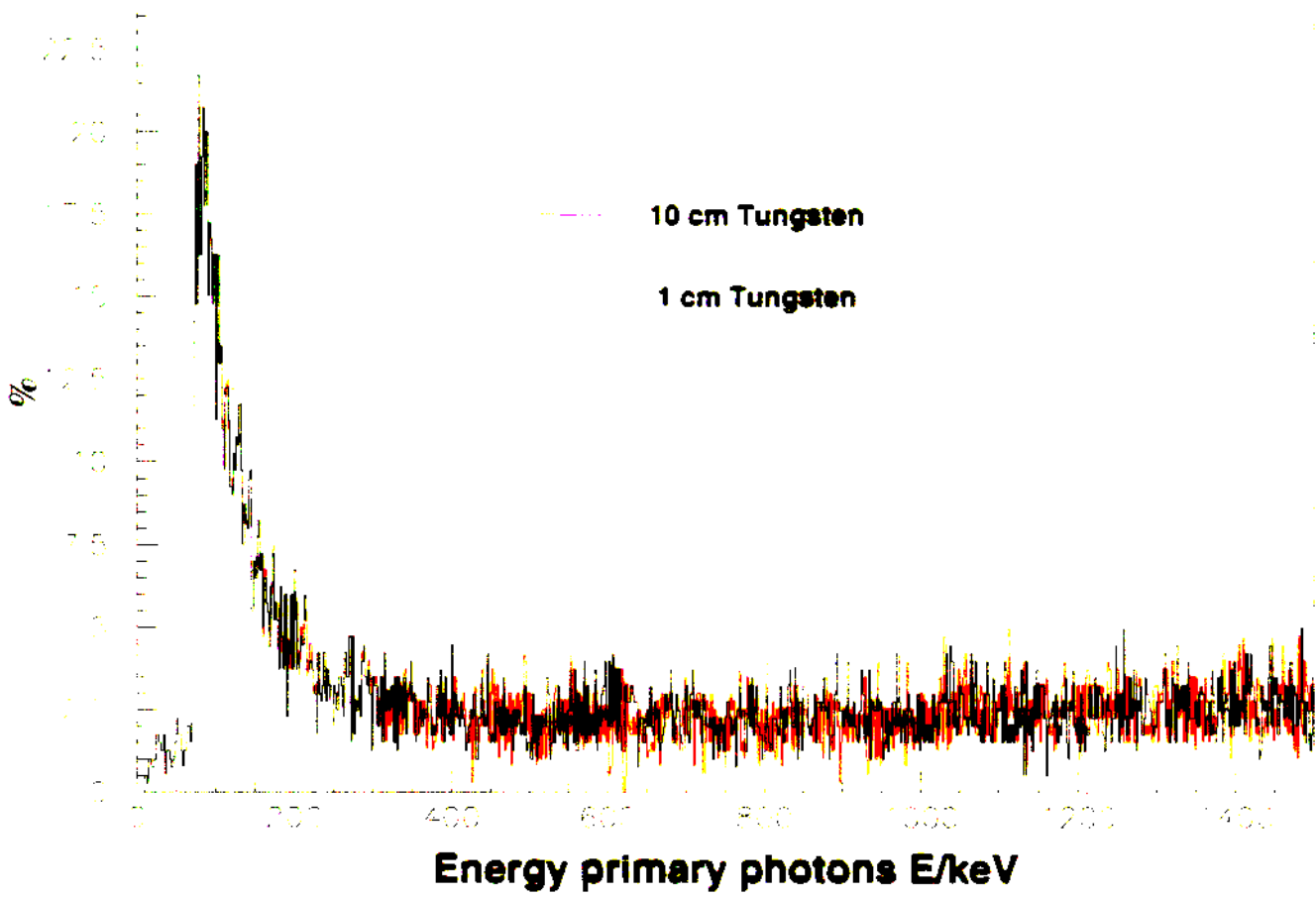
angular distribution secundaries cos Θ

energy of primary photons: 100MeV

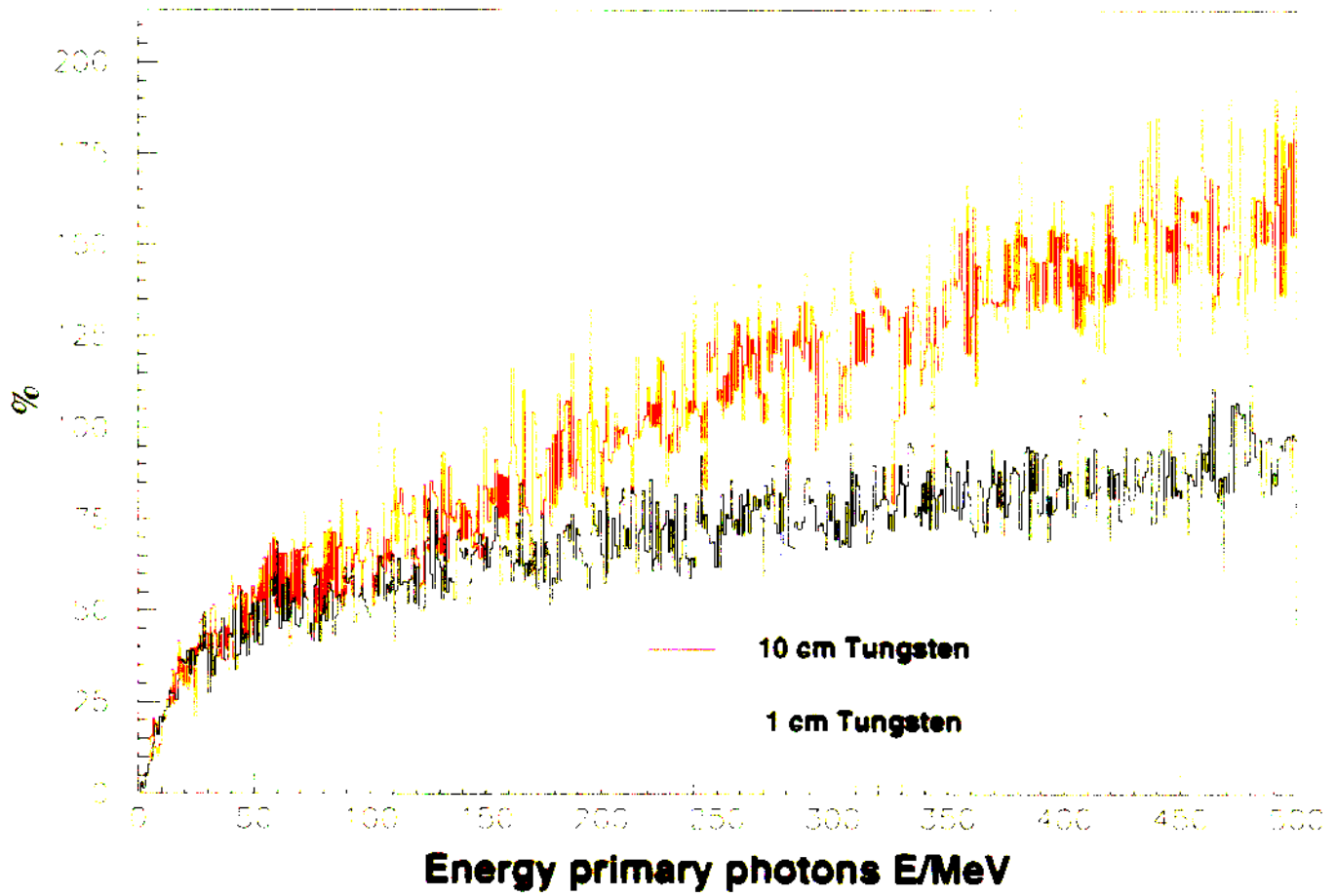


energy spectrum secondary photons E/MeV

Albedo: Tungsten



Albedo: Tungsten



Rates into inner detector

only outgoing beam

* 10 cm long "CCD" at $r = 1 \text{ cm}$

solid angle + albedo + ang. distribution

→ $2 \times 1500 \text{ } \gamma / \text{crossing}$

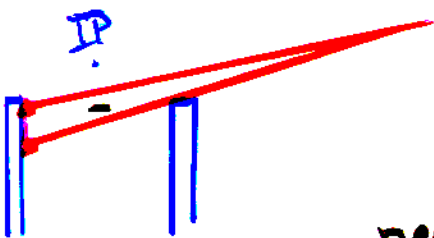
distributed over $\sim 50 \text{ cm}^2$ cylinder surface

⇒ $60 \text{ } \gamma / \text{cm}^2 \cdot \text{crossing}$

⇒ dose $\sim 10 \text{ Gray/y}$

} no problem

* photons into solid angle between masks



$\sim 2 \times 4 \cdot 10^4 \text{ } \gamma / \text{crossing}$

needs extra backscattering before it
hit active elements

Conclusion

* far from last bend very close to mask

* direct back scattered photons into vertex

no problem

double scattered no problem

* there are other sources of backscattered photons

pairs into mask

beamstrahlung into coll1, shadow

has to be checked